

Advanced Test Automation with Groovy

Björn Beskow

bjorn.beskow@callistaenterprise.se

2014-01-29

Magnus Ekstrand

magnus.ekstrand@callistaenterprise.se

Peter Merikan

peter.merikan@callistaenterprise.se



Logistics



Agenda

- Test Automation Basics
- Groovy Basics
- Groovy Unit Testing
 - Mocking collaborators
 - Assertions & matchers
- Integration Testing
 - Managing test data
 - Working with SQL databases
- API testing
 - Working with XML
 - Working with JSON



Agenda *cont.*

- *Acceptance Testing*
 - *Specifications*
 - *FitNesse and Groovy*
 - *Web Acceptance Testing*

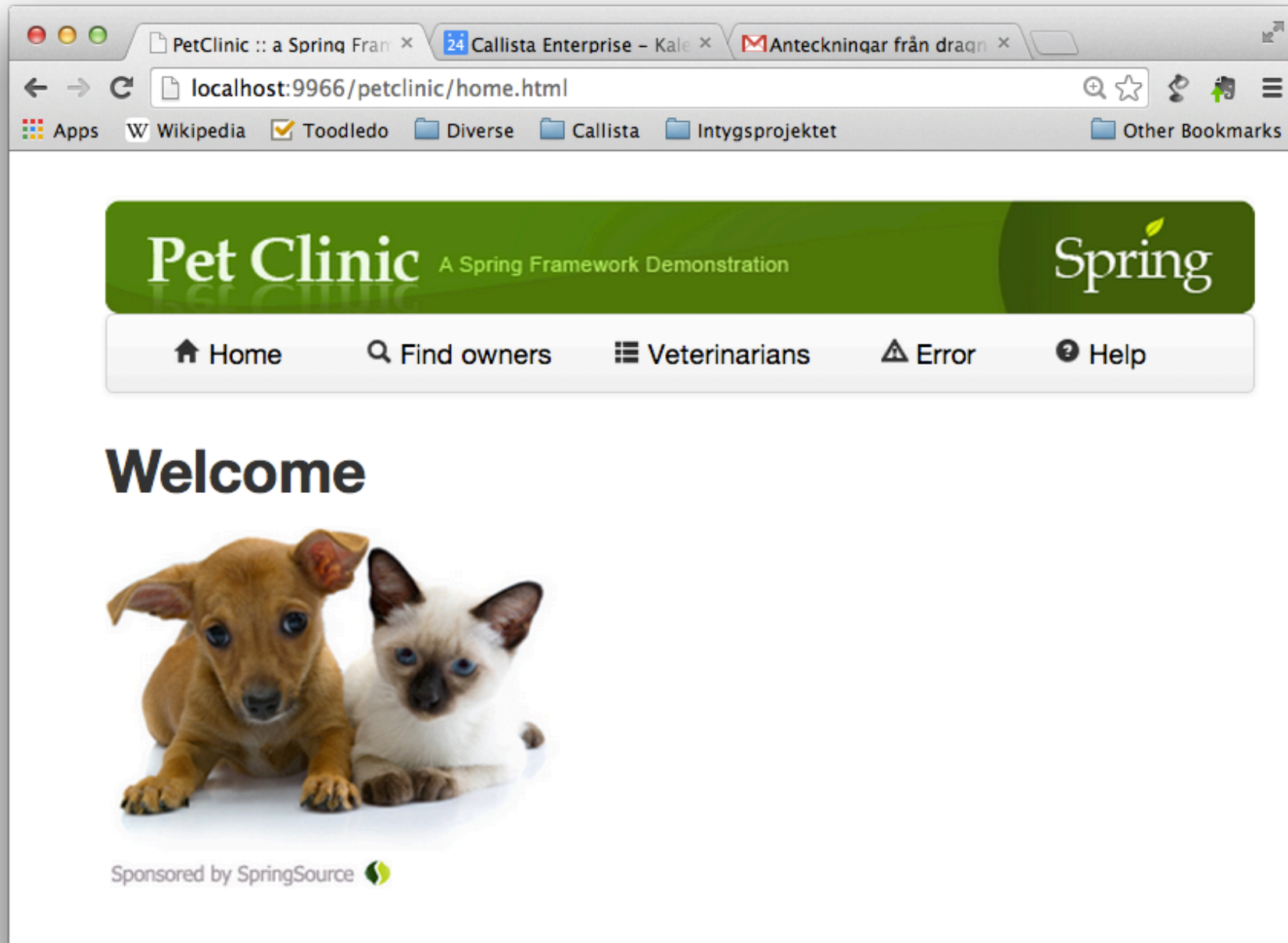


Exercises & Examples

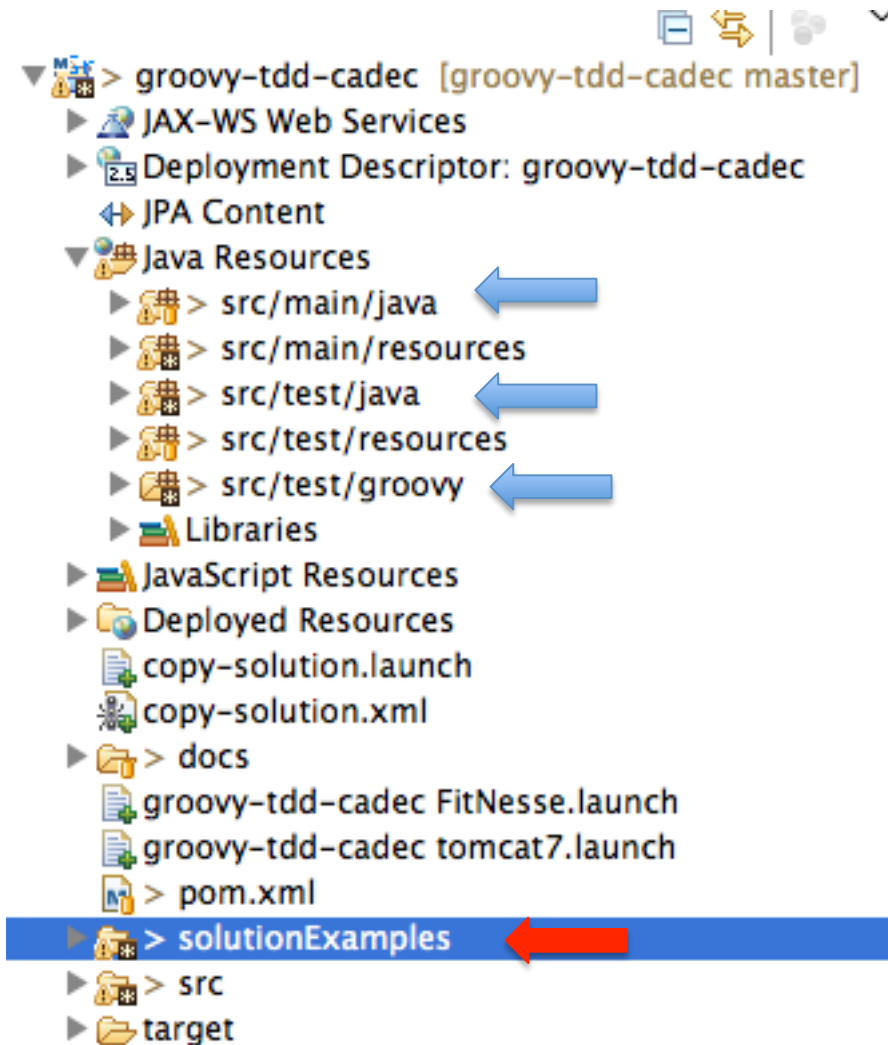
- Exercises
 - Hands-on implementing or completing typical tasks
- Examples
 - Examination of larger examples for key concepts



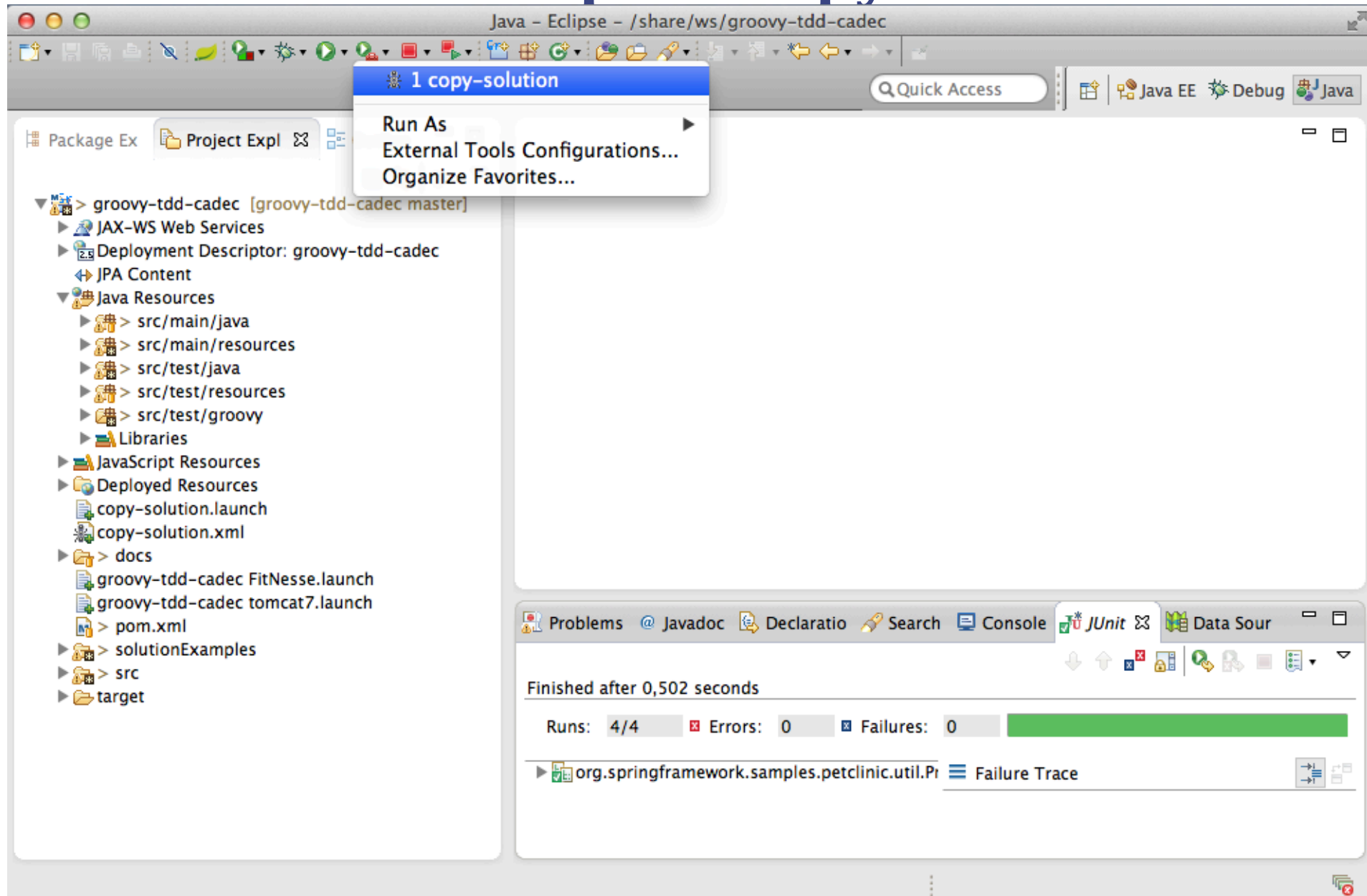
Example app: Spring Pet Clinic

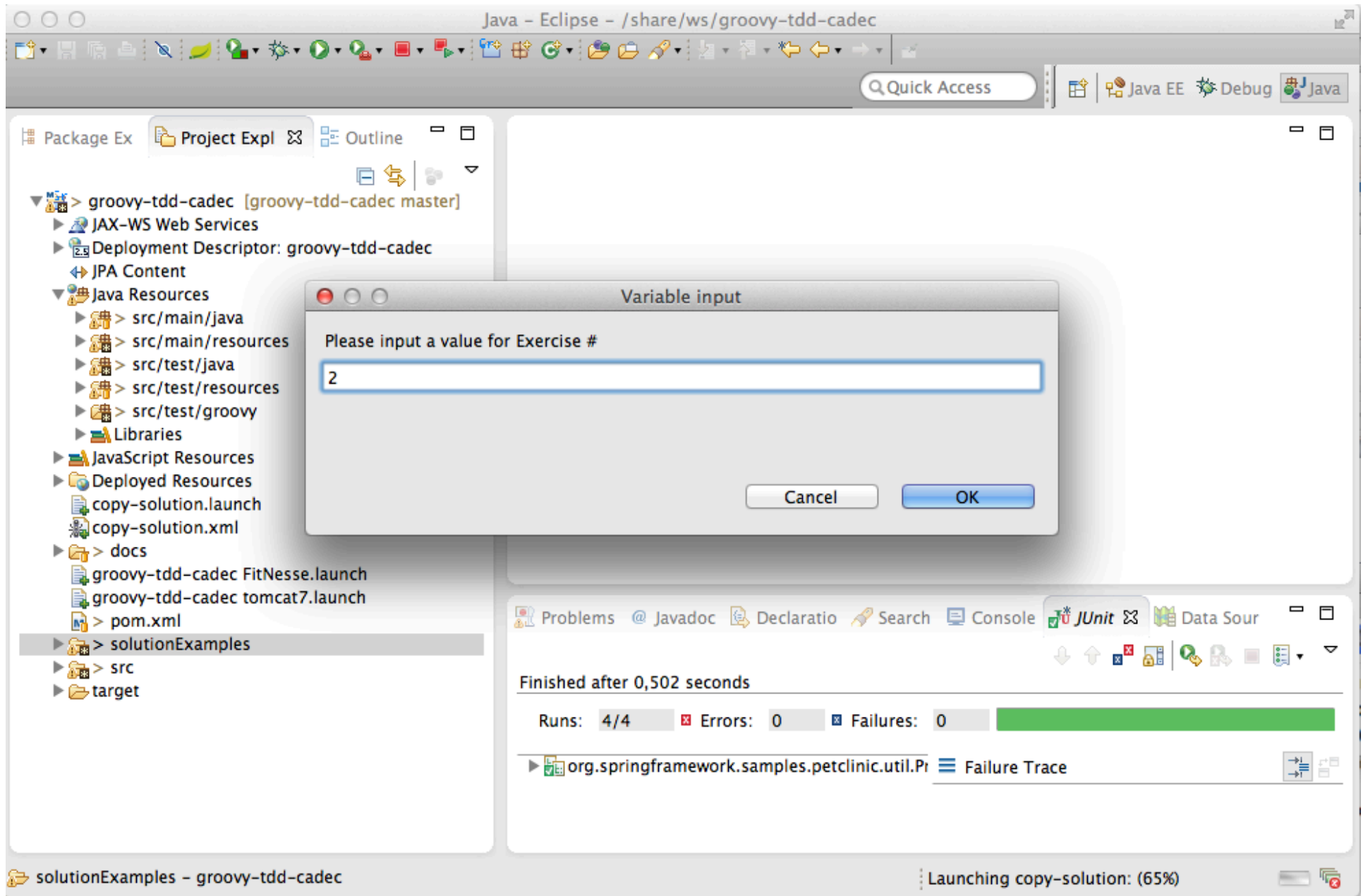


Example app: Project Layout



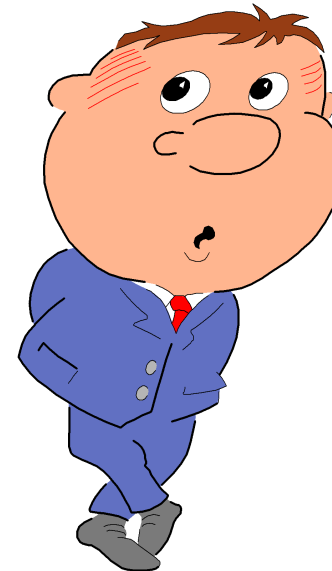
Solution Examples: copy-solution





About Tests ...

- Everybody knows they should, but few actually do
- “Why isn’t this tested before”?
 - Because it has been too expensive, difficult, cumbersome to test
 - Because we have been too busy



Quality Assurance precedes Quality Assessment

- Testing is about Quality Assurance, not just Quality Assessment
- Quality Assessment only indirectly affect quality
- Testing *reveals information*
- Testing helps *focus project activity*

TDD

**ALL CODE IS GUILTY
UNTIL PROVEN INNOCENT**



Automated Tests must be

- easy to write
- easy to find
- easy to run
- easy to maintain

otherwise

- they will slow you down
- they will get left behind
- you'll go back to manual testing



Critical Success Factors

- **Repeatability and Consistency**
 - Once the test is complete, it should pass repeatedly, whether it executes by itself or within a test suite.
 - When a completed test fails, we need to quickly and accurately pinpoint the cause: did the test uncover a bug in the system, or is the test itself faulty?
- **Readability**
 - The tests are the definitive reference for the system requirements.
- **Maintainability**
 - Sufficient test coverage usually yields as much (or more) test code than system code, hence we have to be as concerned (or more) with the maintenance costs of test code as compared to system code.

Some aspects of Java may (sometimes) harm productivity and readability

```
public void testInsertDuplicateVisitShouldThrowException() {
    Pet pet = new Pet();
    List<Visit> visits = pet.getVisits();
    Visit firstVisit = visits.get(0);
    Visit copy = null;
    try {
        copy = (Visit) firstVisit.clone();
    } catch (CloneNotSupportedException e) {
        // Should never happen
    }
    copy.setId(0);
    visits.add(copy);
    this.clinicService.saveVisit(copy);
    try {
        this.clinicService.savePet(pet);
        fail("DataIntegrityViolationException expected");
    } catch (DataIntegrityViolationException e) {
        // Expected
    }
}
```

Groovy Basics

- Groovy is a dynamic Java derivative on and for the JVM
 - Dynamically typed, with optional static typing
 - Compiles directly down to bytecode
- Inspired by other dynamic OO languages: Smalltalk, Ruby, Python
- Totally object-oriented
- Goal is to ***greatly simplify*** the life for developers, ***without a steep learning curve***

Syntax basics: A Java program

```
public class HelloWorld {  
    private String name;  
  
    public String getName() {  
        return name;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public String sayHello() {  
        return "Hello, " + name + "!";  
    }  
  
    public static void main(String[] args) {  
        HelloWorld helloWorld = new HelloWorld();  
        helloWorld.setName("Groovy");  
        System.out.println(helloWorld.sayHello());  
    }  
}
```


Corresponding Groovy program

```
public class HelloWorld {  
    private String name;  
  
    public String getName() {  
        return name;  
    }  
  
    public void setName(String name) {  
        this.name = name;  
    }  
  
    public String sayHello() {  
        return "Hello, " + name + "!";  
    }  
  
    public static void main(String[] args) {  
        HelloWorld helloWorld = new HelloWorld();  
        helloWorld.setName("Groovy");  
        System.out.println(helloWorld.sayHello());  
    }  
}
```

Syntax: What is the same?

- Keywords and statements (but Groovy adds `as`, `in`, `def` and `threadsafe`)
- Try/catch/finally exception handling
- Class, interface, field and method definitions
- Packaging and imports
- Operators, expressions and assignments
- Control structures
- Annotations, Generics, Enums

Syntax Gotchas: Subtle differences

- Array literals:

Java: `String[] languages = {"java", "groovy", "perl"};`

Groovy: `String[] languages = ["java", "groovy", "perl"]`

- Equals and identity:

Java: `x.equals(y)` Java: `x == y`

Groovy: `x == y` Groovy: `x.is(y)`

Optional embellishments

- Parentheses, return statements and semicolons are optional, as long as the result is unambiguous

```
public class HelloWorld {  
  
    public String sayHello() {  
        "Hello!"  
    }  
  
    public static void main(String[] args) {  
        HelloWorld helloWorld = new HelloWorld()  
        println helloWorld.sayHello()  
    }  
}
```

Optional import statements

- Import statements are optional for the following packages:
 - `groovy.lang.*`
 - `groovy.util.*`
 - `java.lang.*`
 - `java.util.*`
 - `java.net.*`
 - `java.io.*`
 - `java.math.BigDecimal`, `java.math.BigInteger`

Groovy Beans: Properties

- In Groovy, a JavaBean have true properties
 - Syntax support for property access
 - Corresponding getter and setter method generated automatically

```
public class HelloWorld {  
  
    String name  
  
    public String sayHello() {  
        return "Hello, " + name + "!"  
    }  
  
    public static void main(String[] args) {  
        HelloWorld helloWorld = new HelloWorld()  
        // helloWorld.setName("Groovy")  
        helloWorld.name = "Groovy"  
        println(helloWorld.sayHello());  
    }  
}
```

Groovy Beans: Named Parameters

- Named parameters for constructors, which sets the corresponding JavaBeans properties

```
Visit v = new Visit(description:'Broken tail', price: 480.00)
```

instead of

```
Visit v = new Visit()  
v.description = 'Broken tail'  
v.price = 480.00
```

Groovy Strings (GStrings)

- Variable interpolation in strings using `${}` notation:

```
int age = 20  
println "Age: ${age}"
```

- `"` enclosed strings performs variable interpolation,
`'` enclosed strings doesn't:

```
println 'Literal ${value}'
```

- Can be mixed to avoid escaping quotes:

```
println 'This is a "quotation"'
```

- Use `"""` for multiline strings:

```
println """This is a  
string that spans  
several rows"""
```


Lists, Maps and Ranges

- Lists

```
List list = [1,2,3,4,5]
println "first element is ${list[0]}"
println "last element is ${list[-1]}"
list << 6
List threeToFive= list[2..4]
```

- Maps

```
Map frameworks = [groovy:"Grails", ruby:"Rails"]
println ""The groovy framework is
${frameworks['groovy']}""
```

- Ranges

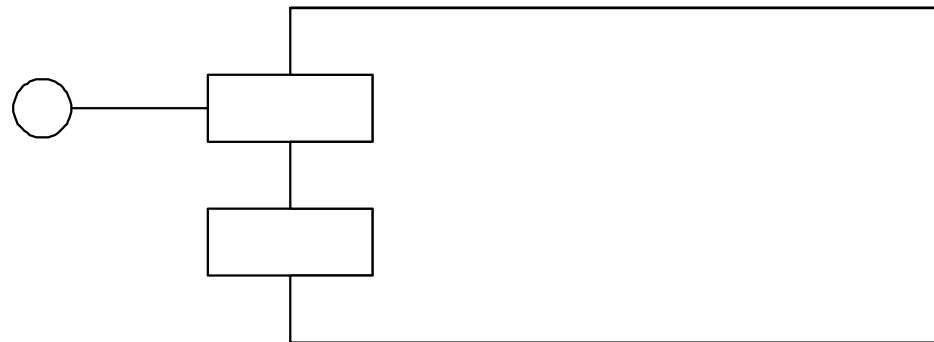
```
for (i in 1..10) {
    println "$i"
}
```

Exercise 0 – Gettings started

- Import the project named 'groovy-tdd-cadec' (File -> Import -> General-> Existing Projects into workspace)
- Locate the unit test *cadec.GettingStarted* in the *src/test/groovy* folder
- Run the unit test by right-clicking it and choose Run As -> JUnit test and see it fail
- Fix it

Unit Tests

- Black-box or White-box test of a *logical unit*, which verifies that the logical unit behaves correctly – *honors its contract*.
- A self-contained software module (typically a Class) containing one or more test scenarios which tests a Unit Under Test *in isolation*.



JUnit Test Example

```
public class PriceCalculator {  
    public BigDecimal calculate(DateTime date, Pet pet) {  
        ...  
    }  
}
```

```
public class JavaPriceCalculatorTest {  
  
    PriceCalculator calculator = new PriceCalculator();  
    ...  
  
    @Test  
    public void testGetBasePriceForThreeYearOldPet() {  
        assertEquals(new BigDecimal("400.00"),  
            calculator.calculate(...));  
    }  
}
```

JUnit Assert woes

```
public class Assert  
extends java.lang.Object
```

A set of assertion methods useful for writing tests. Only failed assertions are recorded. These methods can be used directly: `Assert.assertEquals(...)`, however, they read better if they are referenced through static import:

```
import static org.junit.Assert.*;  
...  
assertEquals(...);
```

See Also:

`AssertionError`

JUnit Assert woes

```
Node xml = ...
```

```
String expected = "y";
```

```
String actual = xml.getText();
```

```
assertEquals(expected, actual);
```

```
assertTrue("Node is invalid", xml.isValid());
```

Groovy Power Assert

- assert is a Java keyword, but of limited use
- In Groovy, the output of a failing assert provides extremely readable output:

```
def xml = new XmlParser().parseText("<test>x</test>")
assert xml.text() == "y"
```

Assertion failed:

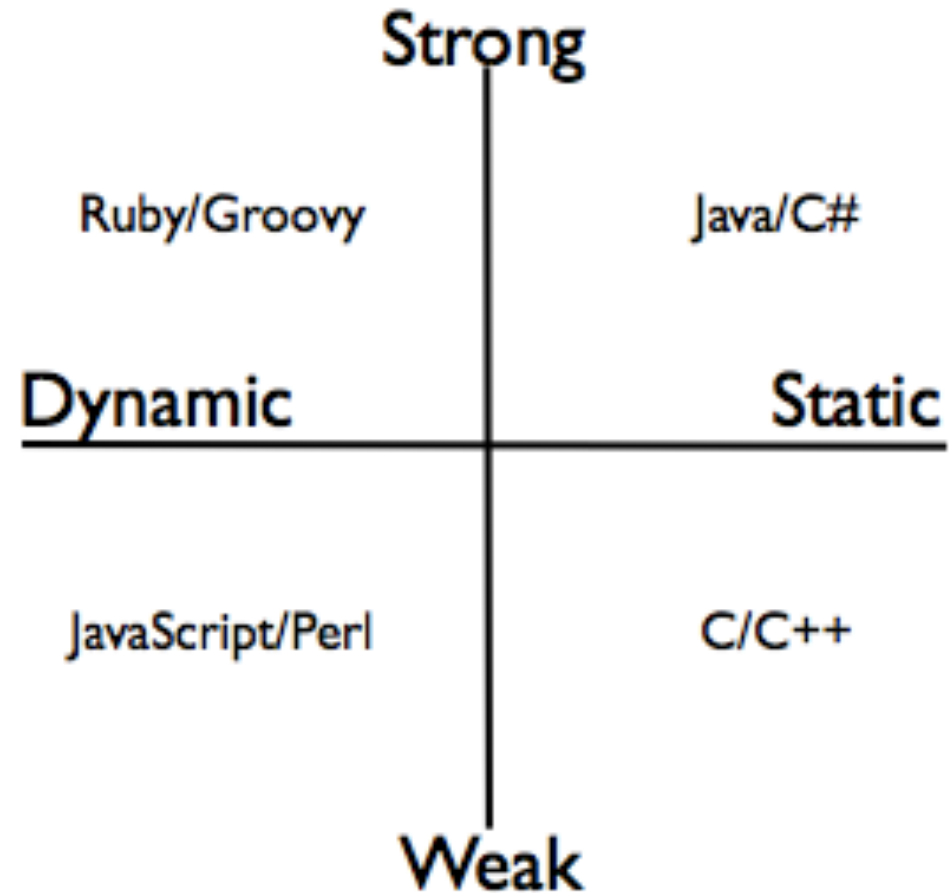
```
assert xml.text() == "y"
      |  |         |
      |  x         false
      test[attributes={}; value=[x]]
```

Groovy Power Assert

```
def xml = ...  
assert xml.valid, "xml is invalid"
```

```
java.lang.AssertionError: xml is invalid.  
Expression: xml.valid
```


Dynamic vs Static Typing



Dynamic Typing (a.k.a Duck Typing)

- "If it walks like a duck and quacks like a duck, it is probably a duck"

```
public class HelloWorld {  
  
    def person  
  
    public String sayHello() {  
        return "Hello, " + person.name + "!"  
    }  
  
}
```

Optional static typing

- Static types may be optionally provided:

```
def x = 25  
int y = 50  
println x + y
```

- Useful for interoperability with Java

Groovy Closures

- A reusable / assignable block of code delimited by curly braces
 - Can take parameters
 - Can be assigned to a variable
 - Can be passed as parameters to methods, or inlined
 - Can refer to its surrounding context

```
def greeting = "Hello"  
def printGreeting = {toWhom ->  
    println "${greeting} ${toWhom}"  
}
```

```
printGreeting("Groovy")
```

```
["Björn", "Magnus", "Peter"].each {  
    printGreeting( it )  
}
```

Closures in typical action

- Capture prototypical usage, and provide the essential work as a closure:

```
def sql = new Sql(dataSource)
def list = sql.eachRow("select * from USER") {
    println it.name
}
```

- Iterating over collections, performing essential work for each item:

```
List<Orders> orders = ...
orders.each { order ->
    if (order.valid()) order.dispatch()
}
```

Iterables in Groovy

- Every object that implements Iterator provides numerous useful methods that iterates over the items using a closure:

```
def list = []
5.times {
    list << it
}
list.each { println it }
assert list.any { it == 3 }
assert list.every { it >= 0 }
assert list.collect { it * it } == [0, 1, 4, 9, 16]
assert list.findAll { it > 1 && it < 4 } == [2, 3]
assert list.find { it > 1 } == 2
assert (1..9).findAll {it % 2 == 1} == [1,3,5,7,9]
```

Exercise 1 – Basics

- Locate and inspect `org.springframework.samples.petclinic.util.PriceCalculator` within the `src/main/java` folder: This is your Unit under Test
- Locate the Unit Test `org.springframework.samples.petclinic.util.PriceCalculatorTest` within the `src/test/groovy` folder.
- Implement test methods to
 - Verify that pets older than 3 years pay an additional 20%
 - Verify that from 6th visit, you get 20% rebate
- Utilize the Groovy language syntax constructs for creating test data required for the tests
 - Use dynamic typing when appropriate
- Hint: For inspiration, you may look at the already existing Java JUnit test in the `src/test/java` folder

Test Doubles

- Frequently used technique to
 - Isolate code under test
 - Make test execute faster
 - Make execution deterministic
 - Simulate special conditions



Test Doubles come in different flavors

- **Dummy** objects are passed around but never actually used.
- **Fake** objects actually have working implementations, but usually take some shortcut.
- **Stubs** provide canned answers to calls made during the test.
- **Spies** are stubs that also record some information based on how they were called.
- **Mocks** are pre-programmed with expectations which form a specification of the calls they are expected to receive.

Test Doubles in Java: Mockito *et. al.*

```
@Service
public class ClinicServiceImpl implements ClinicService {

    @Autowired
    public void setVisitRepository(VisitRepository visitRepository) {
        this.visitRepository = visitRepository;
    }

    @Autowired
    public void setConfirmationService(ConfirmationService confirmationService) {
        this.confirmationService = confirmationService;
    }

    public void saveVisit(Visit visit) throws DataAccessException {
        visitRepository.save(visit);
        try {
            confirmationService.sendConfirmationMessage(visit);
        } catch (Throwable t) {
            log.error("Failed to send confirmation message", t);
        }
    }
    ...
}
```

Test Doubles in Java: Mockito *et. al.*

```
public interface VisitRepository {  
    void save(Visit visit) throws DataAccessException;  
    ...  
}  
  
public interface ConfirmationService {  
    public void sendConfirmationMessage(Visit visit);  
}
```

Test Doubles in Java: Mockito *et. al.*

```
@Test
public void testSaveVisitSendsConfirmation() {
    VisitRepository visitStub = mock(VisitRepository.class);
    ConfirmationService confirmationMock = mock(ConfirmationService.class);
    ClinicServiceImpl service = new ClinicServiceImpl();
    service.setVisitRepository(visitStub);
    service.setConfirmationService(confirmationMock);
    service.saveVisit(visit);
    verify(confirmationMock).sendConfirmationMessage(visit);
}
```

Mocks using Groovy Closures

- A Closure may be used as an implementation of a Java interface method
- A Map of closures may be used as implementations of different methods in an Interface

```
def visitStub = {} as VisitRepository

def confirmedVisit
def confirmationMock =
    [sendConfirmationMessage: { v -> confirmedVisit = v }]
    as ConfirmationService

...
assert confirmedVisit == visit
```

Example – Groovy Interactions

- The `testSaveVisitSendsConfirmation()` test in `org.springframework.samples.petclinic.service.ClinicServiceImplTest` shows an example of managing interactions in `ClinicServiceImpl`:
 - Stub out the `VisitRepository`
 - Mock `ConfirmationService`, and verify that a confirmation is sent on saving a visit

Working with Exceptions

- Unexpected exceptions thrown during execution of a test will be caught by the JUnit framework and reported as Errors.
- A Test method must declare that it throws any checked exceptions that the Unit under Test may throw. If there are several checked exceptions that may occur, it is perfectly valid for a test method to declare throwing `java.lang.Exception`.
- Expected exceptions (exceptions that the test is expecting the Unit under Test should throw in a certain situation) are expressed using the `@Test(expected=ExpectedException.class)` attribute

```
@Test(expected=NastyException.class)
public void doSomethingNastyTest() {
    SomeUnit target = new SomeUnit();
    target.doSomethingNasty();
}
```

Working with Exceptions (Contd.)

- Or using the following idiom:

```
SomeUnit unitUnderTest = new SomeUnit();

try {
    unitUnderTest.doSomethingNasty();
    fail("NastyException expected");
} catch (NastyException expected) {
    // Expected
}

assertTrue("Invariant violated", unitUnderTest.isValid());
```


In Groovy, we can do better:

```
SomeUnit unitUnderTest = new SomeUnit()
```

```
shouldFail(NastyException) {  
    unitUnderTest.doSomethingNasty()  
}
```

```
assert unitUnderTest.valid, "Invariant violated"
```

Simulating exceptional situations

```
public void saveVisit(Visit visit) throws DataAccessException {  
    ...  
    visitRepository.save(visit);  
    ...  
}
```

```
@Test  
public void testSaveVisitThrowsDataAccessException() {  
    def visitStub = {  
        throw new DataIntegrityViolationException("Oops")  
    } as VisitRepository  
    ...  
}
```

Example – Simulating Exceptions

- The `testSaveVisitThrowsDataAccessException()` test in `org.springframework.samples.petclinic.service.ClinicServiceImplTest` shows an example of simulating an exception from a collaborator for `ClinicServiceImpl`:
 - Mock the `VisitRepository` to throw an exception
 - Verify that a `DataAccessException` is passed through from the `VisitRepository`

Injecting collaborators

```
public class ClinicServiceImpl implements ClinicService {  
  
    private static Logger log =  
        LoggerFactory.getLogger(ClinicServiceImpl.class);  
  
    ...  
  
    public void saveVisit(Visit visit) throws DataAccessException {  
        calculatePrice(visit);  
        visitRepository.save(visit);  
        try {  
            confirmationService.sendConfirmationMessage(visit);  
        } catch (Throwable t) {  
            log.error("Failed to send confirmation message: " +  
                t.getMessage());  
        }  
    }  
}
```

Injecting collaborators: Java

```
Logger loggerMock = mock(Logger.class);  
ClinicServiceImpl service = new ClinicServiceImpl(...);
```

```
ReflectionUtils.setStaticAttribute(ClinicServiceImpl.class,  
    "log", loggerMock);
```

```
service.saveVisit(visit);
```

```
verify(loggerMock).error(anyString(), any(Throwable.class));
```

Meta-programming: Meta Object Protocol

- Meta-programming: \approx "programming the program"
 - enables extensions to a program at runtime
- Groovy gives every class or instance a `metaClass` property, which allows you to
 - Add methods and properties
 - Intercept missing methods
- Extremely powerful mechanism, which provides the foundation for DSLs and Builders



The MetaClass

- Obtain a Class' MetaClass with:
`def metaClass = String.metaClass`
- Obtain an object's MetaClass with:
`String s = "Hello"`
`def metaClass = s.metaClass`
- The MetaClass provides information about the Class or object:
`String.metaClass.methods.each {println it.name}`
`String.metaClass.properties.each {println it.name}`

ExpandoMetaClass

- The MetaClass is actually an *extensible* Metaclass (a.k.a. ExpandoMetaClass), which allows us to dynamically add methods, properties and fields:

```
class Dog {  
    private String secret = "...";  
}  
Dog.metaClass.bark = { "Woof!" }  
println new Dog().bark()  
def dog = new Dog()  
dog.metaClass.getBreed = { "Poodle" }  
println dog.breed  
Dog.metaClass.setAttribute(dog, "secret", "42")
```


Exercise 2 – Test Doubles

- Implement the `testSaveVisitLogsConfirmationError()` test method in `org.springframework.samples.petclinic.service.ClinicServiceImplTest` to verify that an exception thrown from the `ConfirmationService` collaborator is properly handled by logging the exception
 - Create a Mock object for the logger, using a closure
 - Inject the mock logger into `ClinicServiceImpl` using `metaClass.setAttribute`

Meta Hooks

- The MetaClass also allows intercepting and overriding key dynamic method dispatch hooks:
 - invokeMethod()
 - set/getProperty()
 - methodMissing()
 - propertyMissing()

Overriding methodMissing

- Overriding the methodMissing method allows for dynamic creation of capabilities and behavior
- Typical idiom when overriding the methodMissing: Intercept, cache a dynamically created method, then invoke it:

```
class Dog {}
Dog.metaClass.methodMissing = {String methodName, args ->
    Dog.metaClass."$methodName" = {Object[] varargs->
        "cached $methodName"
    }
    "dynamic $methodName"
}
assert new Dog().howl() == "dynamic howl"
assert new Dog().howl() == "cached howl"
assert new Dog().crawl() == "dynamic crawl"
```

Builders

- The need to produce and work with hierarchical (tree) structures are everywhere
 - XML documents
 - Test data
 - ...
- The Builder pattern can be used to construct such hierarchical data structures
- Trivial and elegant to implement in Groovy using `methodMissing()`, closures and chained method calls

ObjectGraphBuilder example

```
def builder = new ObjectGraphBuilder()
builder.classNameResolver =
    "org.springframework.samples.petclinic.model"
visit = builder.visit(
    date: DateTime.now(),
    description: "visit description",
    { pet(name: "a pet",
        { petType(name: "type") },
        { owner(firstName: "firstName",
            lastName: "lastName",
            address: "address",
            city: "city",
            email: "name@gmail.com") } )
    })
```

Parsing and navigating XML

- Given the following XML:

```
def xml = """<employees>
  <employee name='Björn'>
    <phone>0733-519173</phone>
  </employee>
  <employee name='Johan'>
    <phone>0733-519175</phone>
  </employee>
</employees>"""
```

- Parsing the XML and navigating the object graph using GPath is simple:

```
def root = new XmlSlurper().parseText(xml)
println root.employees[1].phone.text()
println root.employees.findAll{emp -> emp['@name'] == 'Björn' }
```

Example – Verifying XML content

- Consider

`org.springframework.samples.petclinic.service.ConfirmationServiceImpl`
and its dependency on the
`org.springframework.samples.petclinic.service.MessageSender`
collaborator

- The

`org.springframework.samples.petclinic.service.ConfirmationServiceImplTest`
shows an example of verifying XML content:

- verifies that `sendConfirmationMessage(Visit visit)` calls its `MessageSender` collaborator with the correct recipient and a properly formatted XML message representing the visit

Typical Unit test scenario – The Three A's

1. **Arrange** - Instantiate Unit under Test and set up test data
2. **Act** - Execute one or more methods on the Unit Under Test
3. **Assert** - Verify the results

```
@Test
public void testWithdraw() {
    AccountImpl account = new AccountImpl("1234", 2000); // Arrange
    account.withdraw(300); // Act
    assertEquals(1700, account.balance()); // Assert
}
```


Spock



- A Groovy-based testing framework
- Fully compatible with JUnit
- Utilizes the power of Groovy to
 - Reduce the lines of test code
 - Make tests more readable
 - Turn tests into specifications

Spock: Basics

```
import spock.lang.*

class MyFirstSpecification extends Specification {
    // fields
    // fixture methods
    // feature methods
    // helper methods
}
```

Spock: Fields

```
class MyFirstSpecification extends Specification {  
    def obj = new ClassUnderSpecification()  
    def coll = new Collaborator()  
    @Shared res = new VeryExpensiveResource()  
    static final PI = 3.141592654  
    // fixture methods  
    // feature methods  
    // helper methods  
}
```

Spock: Fixture Methods

```
import spock.lang.*

class MyFirstSpecification extends Specification {
    // fields
    def setup() {}           //run before every test
    def cleanup() {}        //run after every test
    def setupSpec() {}      //run before first test
    def cleanupSpec() {}    //run after last test
    // feature methods
    // helper methods
}
```

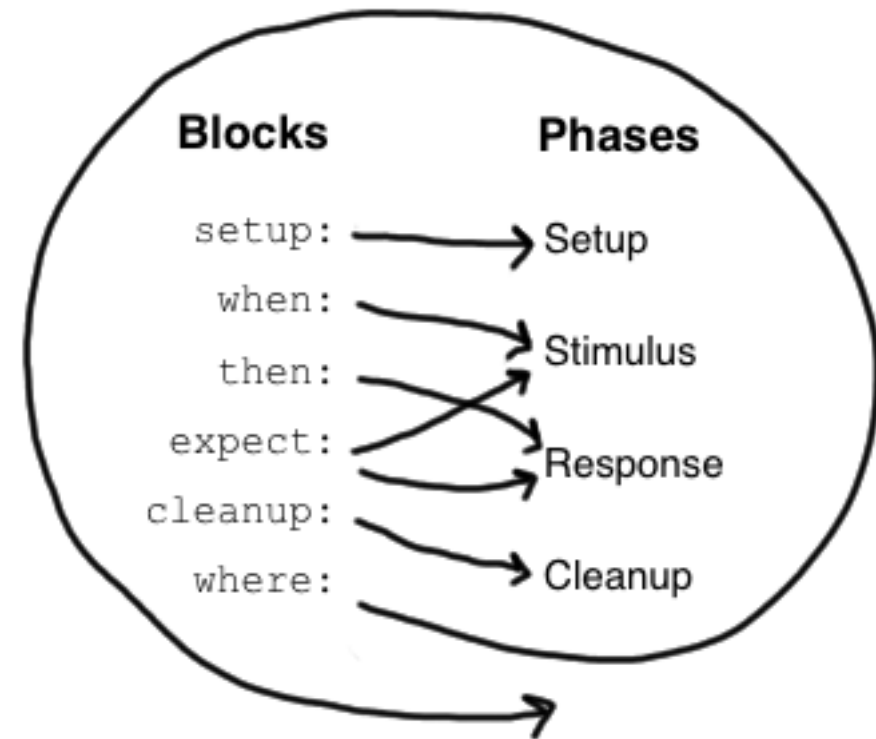
Spock: Feature Methods

```
class MyFirstSpecification extends Specification {  
    def "specification for a feature"() {  
        // blocks go here  
    }  
}
```

- A feature method consists of four phases:
 - Optional: Set up the feature's fixture
 - Provide a **stimulus** to the system under specification
 - Describe the **response** expected from the system
 - Optional: Clean up the feature's fixture

Spock: Feature Blocks

- A **block** is a section of a feature method, prefixed by a label that describe the purpose of the section:
 - setup:
 - when:
 - then:
 - expect:
 - cleanup:
 - where:



Spock: Setup

```
class StackSpecification extends Specification {  
    def "specification for a stack"() {  
        setup:  
            def stack = new Stack()  
            def elem = "push me"  
            ...  
    }  
}
```

Spock: Given alias

```
class StackSpecification extends Specification {  
    def "specification for a stack"() {  
        given:  
            def stack = new Stack()  
            def elem = "push me"  
            ...  
    }  
}
```


Spock: Additional documentation

```
class StackSpecification extends Specification {  
    def "specification for a stack"() {  
        given: "an empty stack"  
        def stack = new Stack()  
        and: "an element that can be pushed"  
        def elem = "push me"  
        ...  
    }  
}
```

Spock: Triggers and Conditions

```
class StackSpecification extends Specification {
    def "push element to empty stack"() {
        given: "an empty stack"
        ...
        when: "an element is pushed"           // stimulus
            stack.push(elem)
        then: "stack is not empty"             // response
            !stack.empty
            and: "pushed element is on top"
                stack.peek() == elem
    }
}
```

Spock: Exception Conditions

```
class StackSpecification extends Specification {  
    def "popping an empty stack"() {  
        given:  
            ...  
        when: "popping an empty stack"  
            stack.pop()  
        then: "an exception is thrown"  
            EmptyStackException e = thrown()  
            e.cause == null  
    }  
}
```

Spock: expect

```
class StackSpecification extends Specification {  
    def "pop returns last pushed element"() {  
        given: "a stack with one element"  
        def stack = new Stack()  
        def elem = "push me"  
        stack.push(elem)  
        expect: "pop returns that single element"  
        stack.pop() == elem  
    }  
}
```

Spock: corresponding when/then

```
class StackSpecification extends Specification {
    def "pop returns last pushed element"() {
        given: "a stack with one element"
        def stack = new Stack()
        def elem = "push me"
        stack.push(elem)
        when: "pop is called"
        def popped = stack.pop()
        then: "that single element is returned"
        popped == elem
    }
}
```

Spock: Data-driven testing

- A feature method may be *parameterized* using a where block:

```
def "data-driven specification for a feature"() {  
    given:  
        z.times { sayAbraCadabra() }  
  
    expect:  
        x == someFunction(y)  
  
    where:  
        x << xDataProvider  
        y << yDataProvider  
        z << zDataProvider  
}
```

Spock: Data-driven testing example

```
def "specification for square"() {  
    expect:  
    y == x * x  
    where:  
    x << [1,2,3,4]  
    y << [1,4,9,16]  
}
```

Multi-parameterizations

```
def "specification for square"() {  
    expect:  
    y == x * x  
    where:  
    [x, y] << [[1,1], [2,4], [3,9], [4,16]]  
}
```


Alternative syntax

```
def "specification for square"() {  
    expect:  
    y == x * x  
    where:  
    x | y  
    1 | 1  
    2 | 4  
    3 | 9  
    4 | 16  
}
```

Unrolling test results

```
@Unroll
def "#x squared is #y"() {
    expect:
    y == x * x
    where:
    x | y
    1 | 1
    2 | 4
    3 | 9
    4 | 16
}
```

More elaborate example

```
@Unroll
def "frameworks #x, #y and #z are compatible"() {
    expect:
    areCompatible(x, y, z)
    where:
    [x, y, z] << [
        ["junit", "spock"],
        ["mockito", "easymock"],
        ["java", "groovy"]
    ].combinations()
}
```

Exercise 3 – Spock Data-driven test

- Implement the
"price for pet with age #age and #noOfVisits visits is #price"() feature method in the
`org.springframework.samples.petclinic.util.PriceCalculatorSpec` specification

Spock: Interaction-based testing

- Spock provides built-in support for stubbing/mocking interactions using a highly readable syntax:

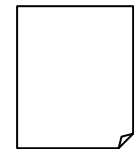
```
given:
  def messageSender = Mock(MessageSender)
  messageSender.isActive() >> true
when:
  messageSender.setFormat("xml")
  service.sendConfirmationMessage(visit)
then:
  1 * messageSender.sendMessage(
    owner.email,
    {m -> m.contains(visit.description)}
  )
```

Exercise 4 – Spock Interactions

- Implement the "a confirmation message ..."() feature method in the `org.springframework.samples.petclinic.service.ConfirmationServiceImplSpec` specification
- Hint: look at the similar JUnit test in `ConfirmationServiceImplTest` in `src/main/java`

Acceptance Tests

- Tests a system or part of a system from the outside, in terms of observable behavior
- Typically structured around a comprehensible chunk of system functionality
- Ideally written by the customer
- Either written in terms of User Interface actions, or in terms of “words” and “facts”
- Ideally run near 100% correct at the end of a release/project



Acceptance Test Driven Development, a.k.a. Behavior Driven Development, a.k.a. Test Driven Requirements

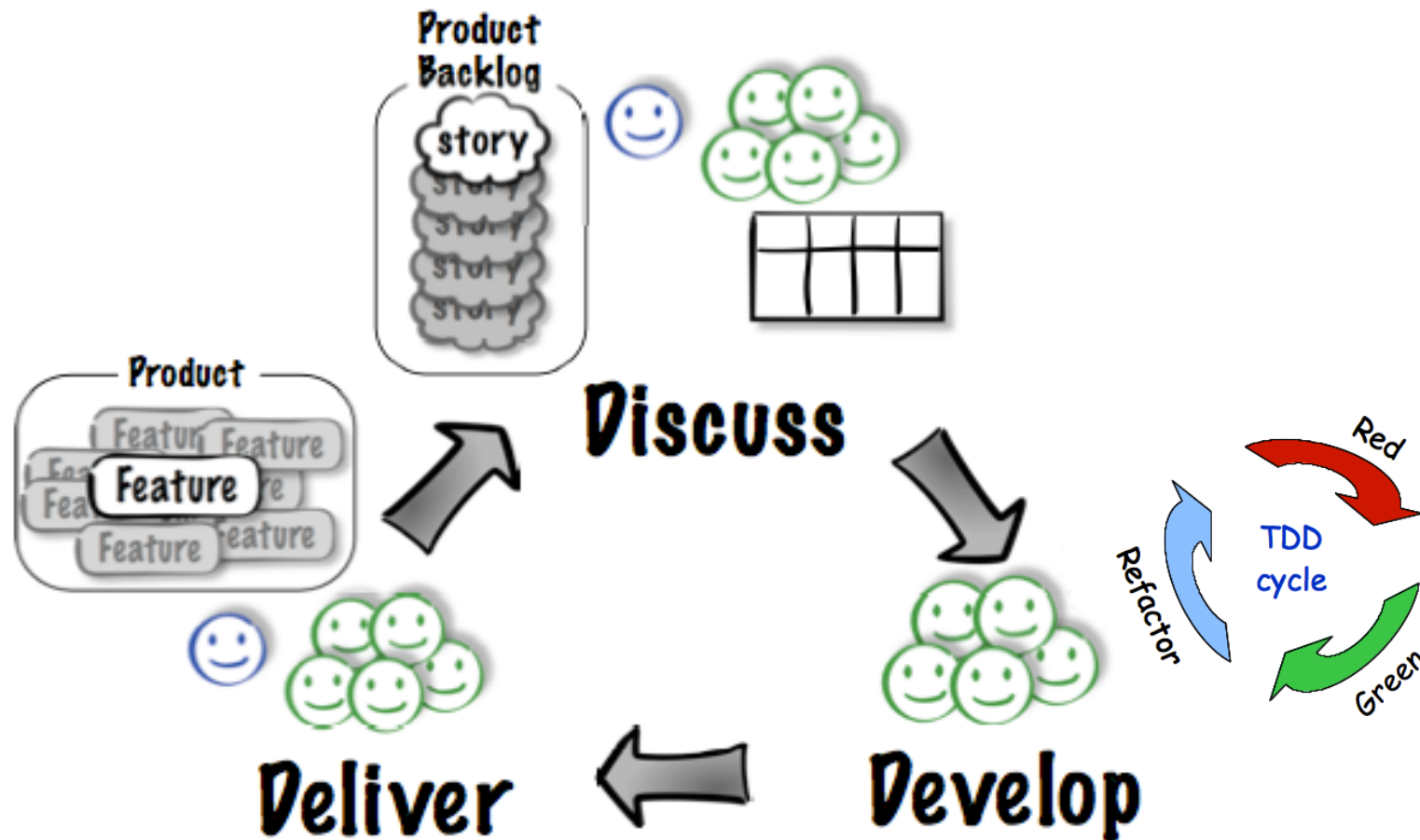


Image courtesy Elisabeth Hendrickson, www.qualitytree.com

FitNesse: A standalone Wiki and FIT runner

- Collaborative Testing and Documentation Tool, providing a *very simple* way to
 - create documents
 - specify tests
 - execute tests



Minimal FitNesse example: Test table

```
! | cadec.DivisionFixture |
| numerator | denominator | quotient? |
| 10 | 2 | 5.0 |
| 12.6 | 3 | 4.2 |
| 100 | 3 | ~=33.3 |
```

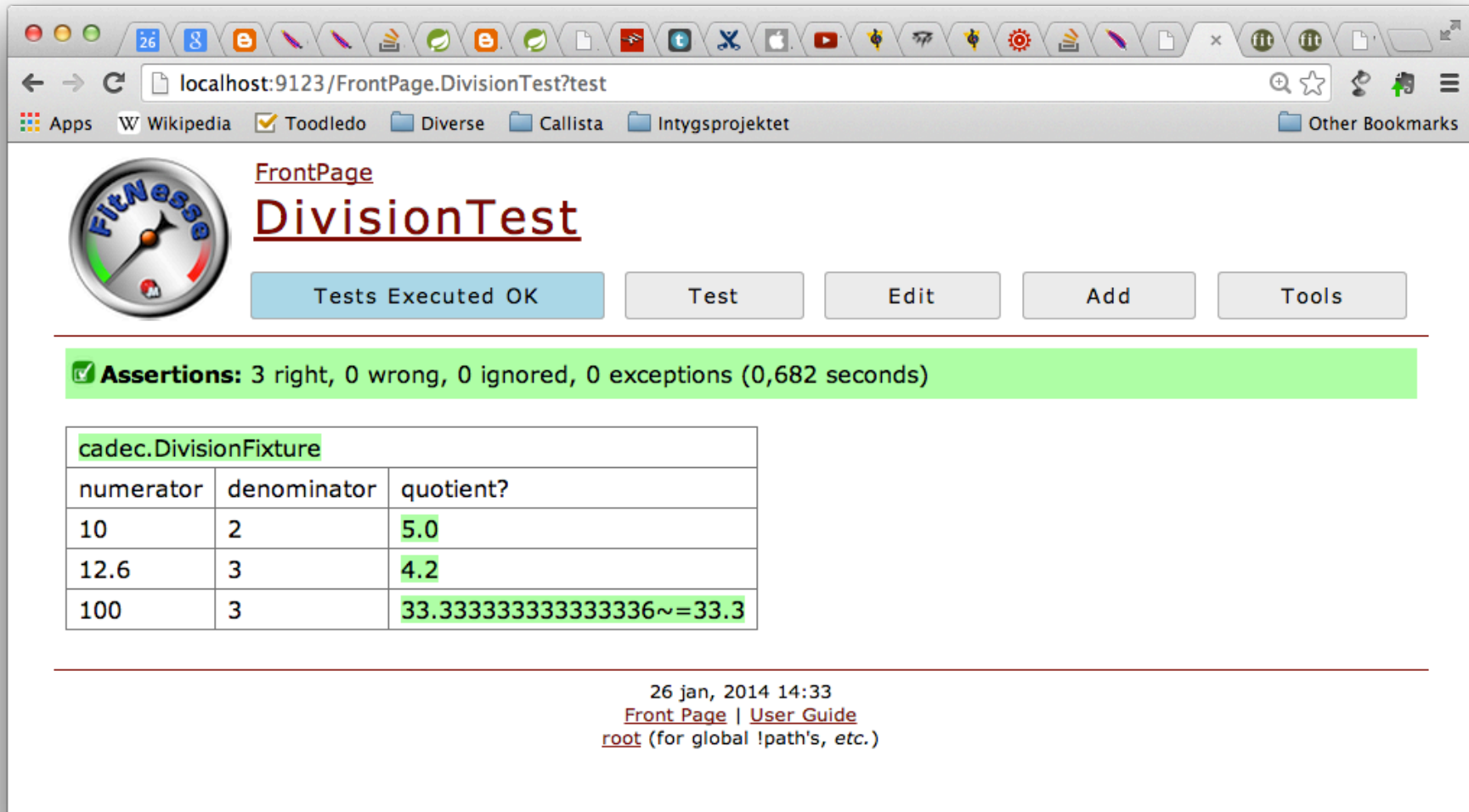
cadec.DivisionFixture		
numerator	denominator	quotient?
10	2	5.0
12.6	3	4.2
100	3	~=33.3

Minimal example: SLIM Fixture

```
package cadec
```


```
class DivisionFixture {  
    double numerator  
    double denominator  
    double quotient() {  
        numerator / denominator  
    }  
}
```

Minimal FitNesse example: Test execution



localhost:9123/FrontPage.DivisionTest?test

Apps Wikipedia Toodledo Diverse Callista Intygsprojektet Other Bookmarks

 **FrontPage**
DivisionTest

Tests Executed OK Test Edit Add Tools

Assertions: 3 right, 0 wrong, 0 ignored, 0 exceptions (0,682 seconds)

cadec.DivisionFixture		
numerator	denominator	quotient?
10	2	5.0
12.6	3	4.2
100	3	33.333333333333336~ = 33.3

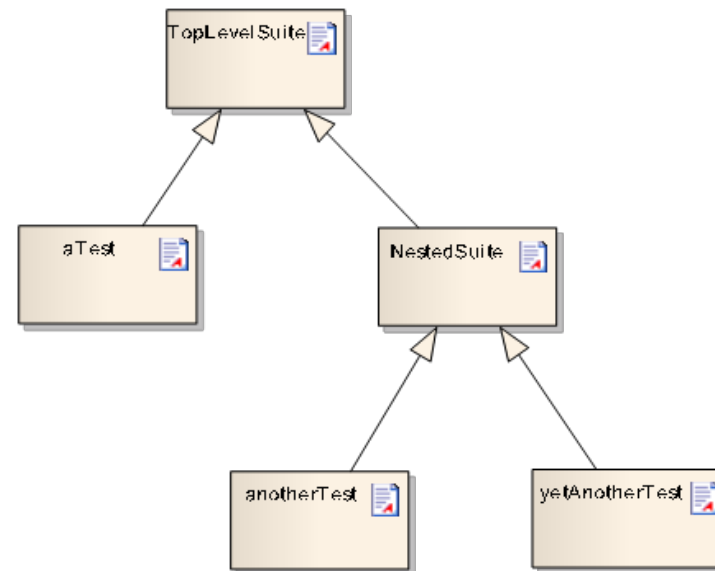
26 jan, 2014 14:33
[Front Page](#) | [User Guide](#)
[root](#) (for global !path's, etc.)

Exercise 5

- Implement and run the test for the minimal Division example!
 - Start FitNesse using Run -> 'groovy-tdd-cadec FitNesse'
 - Start a browser, and navigate to <http://localhost:9123>
 - Click 'Add' -> 'Test Page', name the page DivisionTest
 - » Add the table for the test
 - Implement the cadec.DivisionFixture
 - Run the test

Test Suites

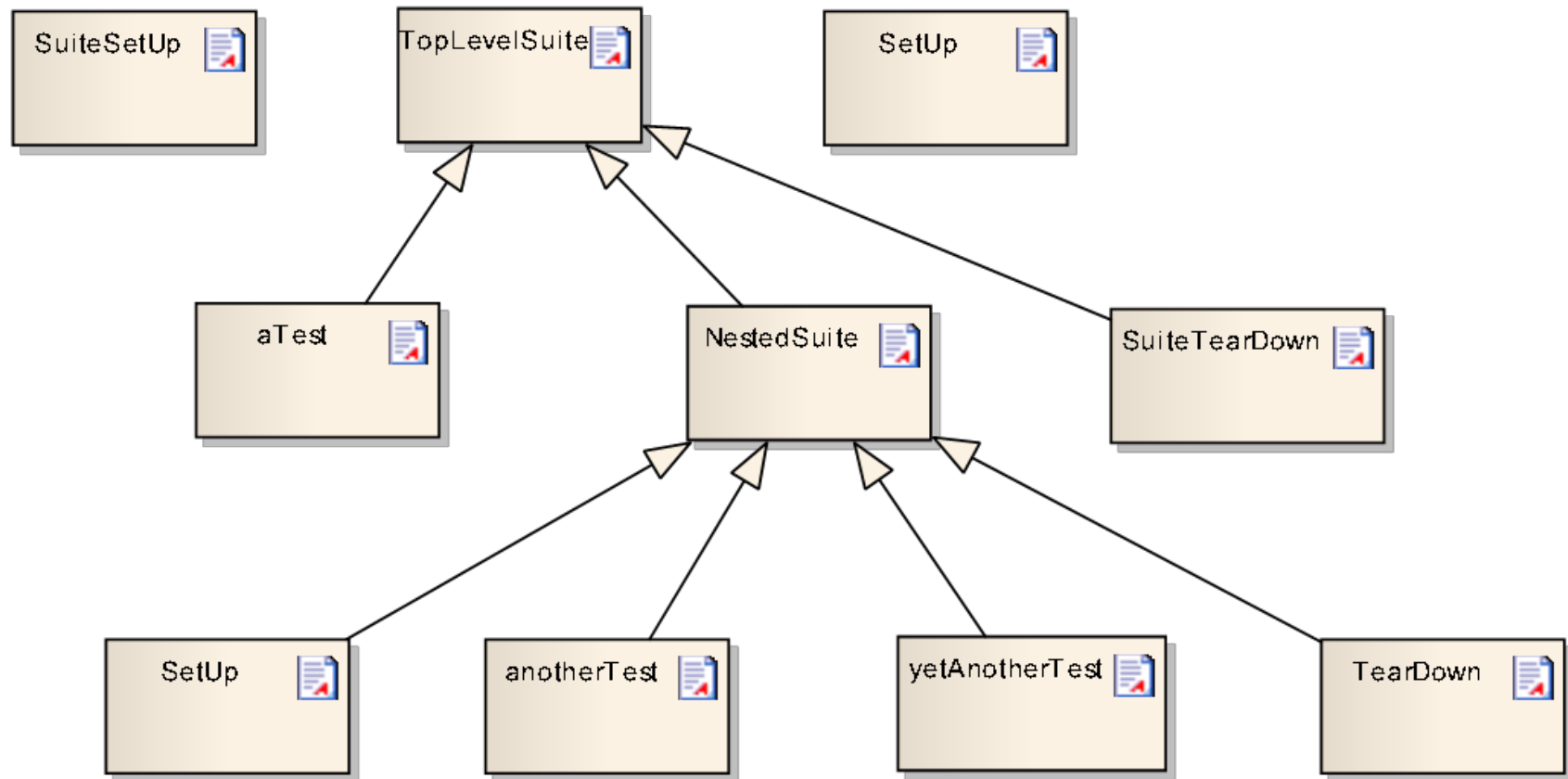
- A Test Suite is a page that has children containing tests (or other suites)
- Test Suites can be executed, just as individual test pages. Doing so will execute each contained test page in sequence



SetUp and TearDown

- If a sibling page **SetUp** exists for a Suite or a Test (or any of its parents), that SetUp page will automatically be included **before** the actual test(s)
- Correspondingly, if a sibling page **TearDown** exists for a Suite or a Test (or any of its parents), that TearDown page will automatically be included **after** the actual test(s)
- If a sibling page **SuiteSetUp** exists for a Suite, that SetUp page will automatically be included once **before** the actual suite
- Dito for **SuiteTearDown**

SetUp and TearDown example



Example – Fixtures in Groovy

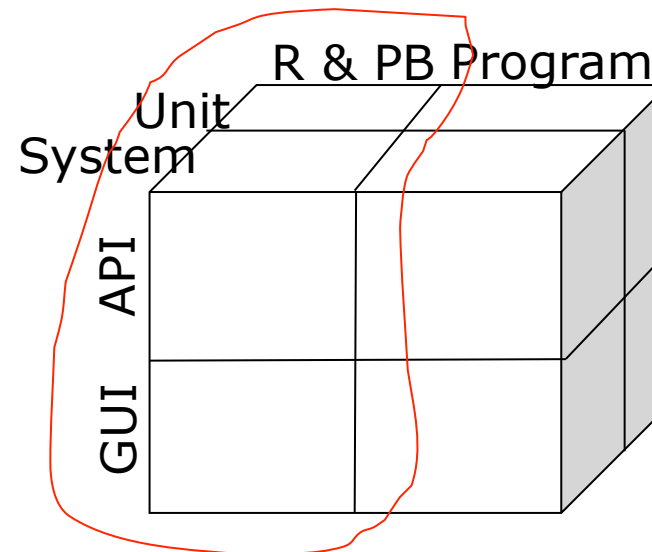
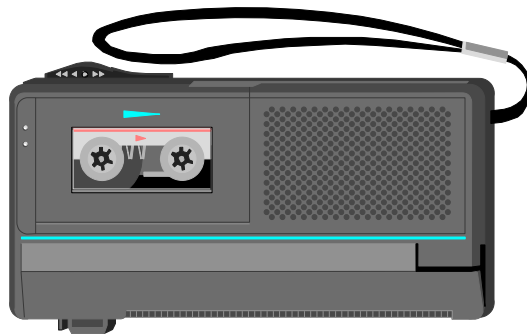
- The <http://localhost:9123/PetClinic.RestApiTests.GetOwner> test specification provides a full-blown example of using Groovy power features and `api:s` in implementing Acceptance Tests for a RESTful API:
 - The `org.springframework.samples.petclinic.slim.InsertOwners` and `org.springframework.samples.petclinic.slim.DeleteOwners` fixtures uses SQL statements to insert and delete test data before and after execution
 - The `org.springframework.samples.petclinic.slim.OwnerRestApiFixture` uses `groovyx.net.http.RESTClient` to issue REST requests and parsing resulting Json data

Testing Web User Interfaces is ...



Record/Playback

- A Test Automation tool records “events” that make up a Test Case into a Test Script
- Events can be User Interface interactions or API calls
- The scripts can be played back later for regression testing

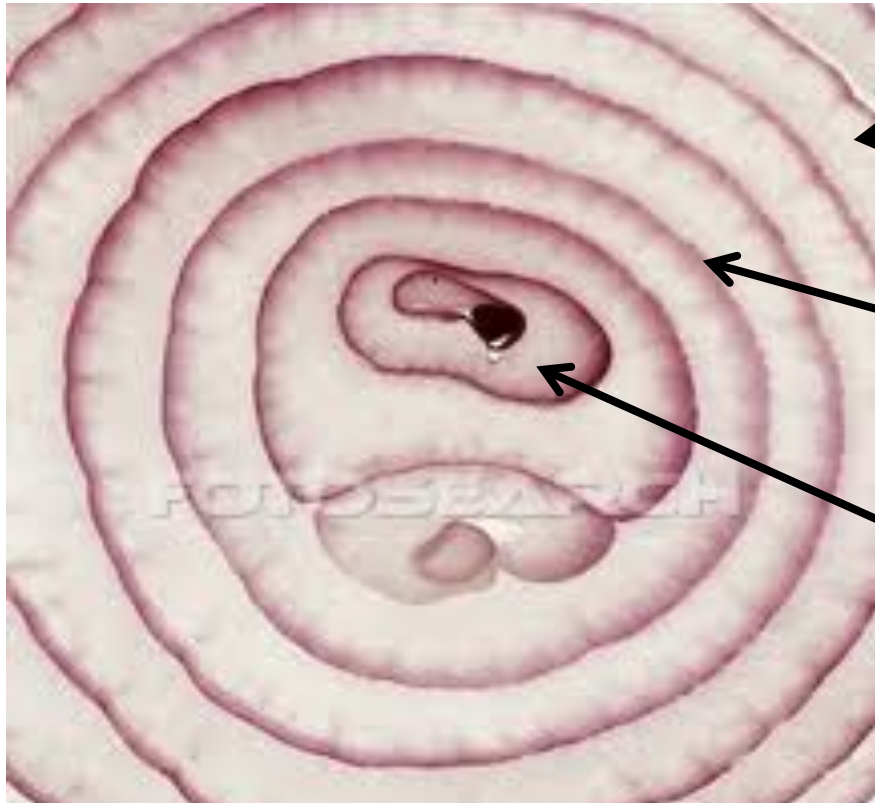


Drawbacks of Record/Playback approaches

- Tests tend to be fragile
- Maintenance tends to be expensive
- Complex, expensive tools
- **Tests cannot be pre-built**



Hence we need some layers of abstraction



Specifications

DOM Abstraction

Browser Automation

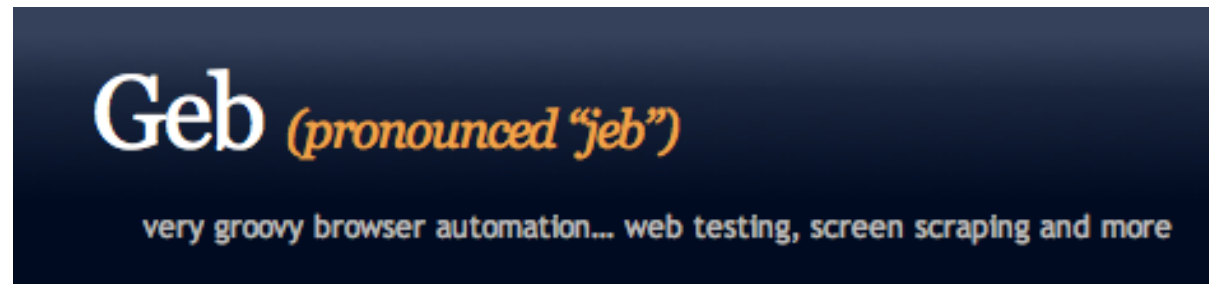
Selenium: A framework for Browser Automation

- The Selenium engine executes tests **directly in a browser**, just as real users do.
- Native implementations for
 - Firefox
 - Chrome
 - Internet Explorer
 - Opera
 - Headless (HtmlUnit)
 - iOS
 - Android
 - ...



DOM Abstraction: Geb

- Brings together
 - The power of Selenium / Web Driver
 - The elegance of JQuery
 - The robustness of the Page Object pattern
 - The flexibility and pure joy of Groovy



Navigator API

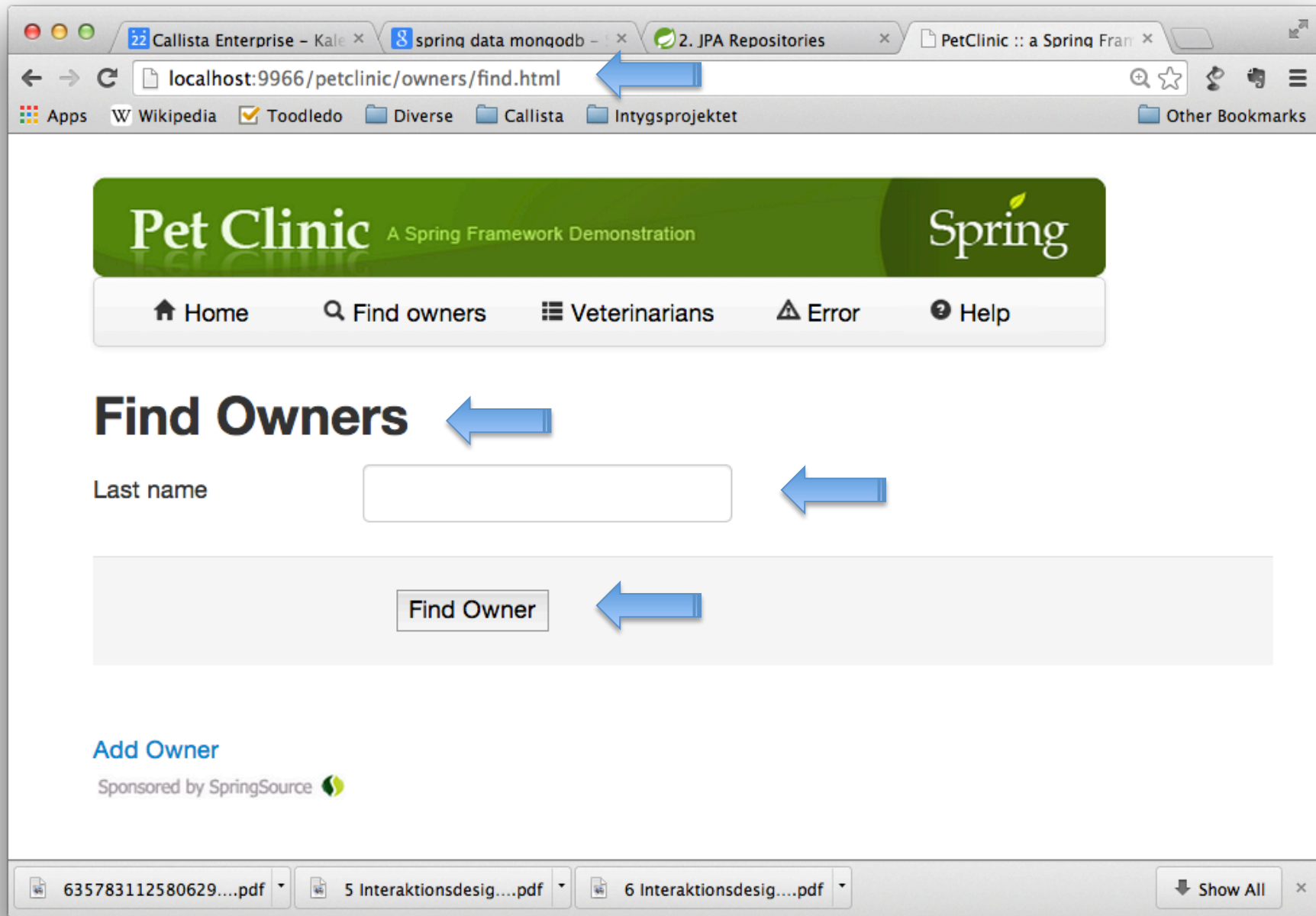
- JQuery-like expressions provide a concise and effective way to navigate the DOM

```
$("#p", text: contains("Timecard"))  
$("input", name: "username").value("bjorn")  
$("div.message").text()
```


Page Objects

- Use proper object-orientation techniques to avoid brittleness and duplication

```
page.login("bjorn", "secret")
```



Geb Page definition

```
import geb.Page

class FindOwnersPage extends PetClinicPage {

    static url = "owners/find.html"

    static at = { $("h2").text() == "Find Owners" }

    static content = {
        lastName { $("input", name: "lastName") }
        search { $("submit") }
    }

    def findByLastName(name) {
        lastName.value(name)
        search.click()
    }
}
```

Geb Page definition: navigation

```
import geb.Page

class FindOwnersPage extends PetClinicPage {

    static url = "owners/find.html"

    static at = { $("h2").text() == "Find Owners" }

    static content = {
        lastName { $("input", name: "lastName") }
        search { $("submit") }
    }

    def findByLastName(name) {
        lastName.value(name)
        search.click()
    }
}
```

Geb Page definition: *at* predicate

```
import geb.Page

class FindOwnersPage extends PetClinicPage {

    static url = "owners/find.html"

    static at = { $("h2").text() == "Find Owners" }

    static content = {
        lastName { $("input", name: "lastName") }
        search { $("submit") }
    }

    def findByLastName(name) {
        lastName.value(name)
        search.click()
    }
}
```

Geb Page definition: logical *content*

```
import geb.Page

class FindOwnersPage extends PetClinicPage {

    static url = "owners/find.html"

    static at = { $("h2").text() == "Find Owners" }

    static content = {
        lastName { $("input", name: "lastName") }
        search { $("submit") }
    }

    def findByLastName(name) {
        lastName.value(name)
        search.click()
    }
}
```

Geb Page definition: *actions*

```
import geb.Page

class FindOwnersPage extends PetClinicPage {

    static url = "owners/find.html"

    static at = { $("h2").text() == "Find Owners" }

    static content = {
        lastName { $("input", name: "lastName") }
        search { $("submit") }
    }

    def findByLastName(name) {
        lastName.value(name)
        search.click()
    }
}
```

Spock Geb specification

```
class NavigationSpec extends GebSpec {  
  
    def "first page is HomePage"() {  
        when:  
            go ""  
        then:  
            at HomePage  
    }  
  
    def "from Home page you can navigate to Vets page"() {  
        given:  
            to HomePage  
        when:  
            navigateToVetsPage()  
        then:  
            at VetsPage  
    }  
}
```


FitNesse script Fixture using Geb

```
class Navigation {  
  
    boolean firstPageIsHomePage() {  
        Browser.drive {  
            go ""  
            waitFor {  
                at HomePage  
            }  
        }  
        true  
    }  
  
    void navigateToFindOwnersPage() {  
        Browser.drive {  
            page.navigateToFindOwnersPage()  
        }  
    }  
    ...  
}
```

FitNesse specification using Geb

script	Navigation
ensure	first page is home page
navigate to find owners page	
ensure	at find owners page
navigate to vets page	
ensure	at vets page
navigate to home page	
ensure	at home page

Example – Geb in action, driven by Spock and by FitNesse

- The `org.springframework.samples.petclinic.web.spec.FindOwnersSpec` specification provides a full-blown example of using Geb page with Spock:
 - The `org.springframework.samples.petclinic.web.pages.FindOwnersPage` and `org.springframework.samples.petclinic.web.pages.OwnersPage` pages shows Geb page abstractions
 - The `FindOwnersSpec` uses SQL to prepopulate test data, then uses Geb to drive the test scenario
- The `localhost:9123/PetClinic.WebTests.AllTests.FindOwnersTest` test specification provides a corresponding FitNesse based specification:
 - Prepopulating test data, then using Geb for the test scenario

Resources

- <http://junit.org/>
- <http://groovy.codehaus.org/>
- <http://groovy.codehaus.org/Eclipse+Plugin>
- <https://code.google.com/p/spock/>
- <http://www.fitnessse.org/>
- <http://www.gebish.org/>

Questions

